

ENHANCEMENTS

Prelude Performer

20 pts

HARLEQUINS model only. This unit has Scouts 6".

Shadowfall Masks

15 pts

TROUPE unit only. This unit has Fights First.

DETACHMENT-REGEL

Friendly HARLEQUINS units have Stealth.

This detachment has the ACROBATIC tag and cannot be taken with another ACROBATIC detachment.

STRATAGEMS

1 CP

TWILIGHT FLICKERS STRATAGEM ·
WAHAPEDIA

MOVEMENT

CAPTIVATING PERFORMANCE

When: End of your Movement phase.

Target: One friendly TROUPE unit.

Effect: Select one objective your unit is controlling. That objective is secured.

1 CP

TWILIGHT FLICKERS STRATAGEM ·
WAHAPEDIA

FIGHT

PRESAGED REHEARSAL

When: Fight phase, when a friendly TROUPE unit is selected to fight.

Target: That TROUPE unit.

Effect: Your unit's melee attacks have [LANCE].

1 CP

TWILIGHT FLICKERS STRATAGEM ·
WAHAPEDIA

SHOOTING

PHANTASMAL MIRAGE

When: Your Shooting phase, when a friendly HARLEQUINS VEHICLE unit has shot.

Target: That HARLEQUINS VEHICLE unit.

Effect: Your unit can make a normal move of up to D6". Your unit is not eligible to declare a charge until the end of the turn.